

Positive Behavior Techniques Activity *

Teachers were assigned to groups of three for this activity. Each group came up with an idea for the technique assigned to them and created a system or role play to present to the other members of the workshop.

Teacher Reaction

- Walking around the room
- Being persistent & positive
- Helping a difficult student be prepared
- Asking him a question that he can answer (ex. Pythagorean Theorem)
This is so he can feel that he contributed and is part of the class.

Tangible Recognition

SUCCESS POINTS SYSTEM

- Tracks specific behaviors (attendance, tardiness, & dress code)
- Highest pointers receive:
 - Town Hall recognition
 - Picture in hallway
 - Prizes (movie tickets, vouchers, etc.)
- Lowest pointers get
- Time with counselor, parents, AP
- Lunch reflection

Group Contingency

Ideas:

- Rewards on-task behavior with a few minutes of free time
- Reward class with parties/activities (long & short term)
- Entire class point system
- Games that require whole group participation & cooperation
- Homework whole group reward

Home Contingency

- Need for Tighter Feedback Loop
- Daily Feedback Modeled on Probation Sheet
- Launch requires face to face meeting to authenticate parent signature and ensure mutual understanding
- Space for at least two complete sentences so detailed *positive or negative* comments can be used when required.

Limits for Unacceptable Behavior & a System for Record Keeping

- Using a point system to keep track of student behavior, preparedness, & participation.
- (+5, -5, etc.) Using seating chart tools.

* Marzano, R.J. (2003). *Classroom management that works: Research-based strategies for every teacher*. Alexandria, VA: ASCD.